This is my first chess program. It is fully functional except it is extreme in the sense that it's primitive.

The way you move depends on the board layout.

The board layout is numbered

00,10,20,30,40,50,70,80
01,11,21,31,41,51,71,81
.
.
.
07,17,27,37,47,57,77,87
08,18,28,38,48,58,78,88

The first number is the column from 0 to 8 inclusive skipping the number after 5.
The second number is the row from 0 to 8 inclusive skipping the number after 5.

Anyways, you enter the two numbers for the start of the piece and enter two numbers where you want it placed.

You may move the pieces anywhere so it is up to you to check for legal moves.

File Attachments
1) NKT73.EXE, downloaded 2620 times